



Halloween Math & Reading

Name: _____

Date: _____

Grade: Grade 5

Part A: Fill in the Blank

Write the missing word or number on each line.

1. The time and place where a story happens is called the _____.
2. The main character who faces the central problem in a story is the _____.
3. The struggle or problem a character must solve is called the _____.
4. The most exciting or tense moment in a story is the _____.
5. The ending section where loose ends are tied up is called the _____.
6. A hint or clue about what will happen later in a story is called _____.
7. When a story jumps back in time to show a past event, it uses a _____.
8. The character who works against the protagonist is the _____.
9. A story told from the "I" perspective uses first-_____ point of view.

Part B: Matching

Match each item on the left to the correct answer on the right.

1. Match each item to its correct answer.

A dark stormy graveyard at midnight	→ _____	antagonist
The ghost discovers the treasure is cursed	→ _____	foreshadowing
A creaking door hints something lurks inside	→ _____	climax
The villain who haunts the old castle	→ _____	setting

Part A: Fill in the Blank

Write the missing word or number on each line.

1. The time and place where a story happens is called the setting .
2. The main character who faces the central problem in a story is the protagonist .
3. The struggle or problem a character must solve is called the conflict .
4. The most exciting or tense moment in a story is the climax .
5. The ending section where loose ends are tied up is called the resolution .
6. A hint or clue about what will happen later in a story is called foreshadowing .
7. When a story jumps back in time to show a past event, it uses a flashback .
8. The character who works against the protagonist is the antagonist .
9. A story told from the "I" perspective uses first- person point of view.

Part B: Matching

Match each item on the left to the correct answer on the right.

1. Match each item to its correct answer.

A dark stormy graveyard at midnight	→ <u>setting</u>	antagonist
The ghost discovers the treasure is cursed	→ <u>climax</u>	foreshadowing
A creaking door hints something lurks inside	→ <u>foreshadowing</u>	climax
The villain who haunts the old castle	→ <u>antagonist</u>	setting